

NAME

timeout — signal command after delays

SYNOPSIS

timeout [**-fpv**] [**-s** *signal*] [**-k** *kill-after*] *signal-after* *program* [*argument*]...

DESCRIPTION

Executes *program arguments*, but sends it *signal* (default SIGTERM) after *signal-after*, and SIGKILL after an additional delay of *kill-after*, if specified.

If **-f** is not specified, **timeout** becomes the process group leader and sends signals to the process group: this has the added benefit of signaling all of the *program*'s children.

Additionally, it will also forward all instances of every signal that terminates the receiver by default (SIGTERM, SIGINT, SIGHUP, SIGQUIT, &c.) and the specified *signal* it receives to the child (or process group).

All times are monotonic. All sent signals are followed by a SIGCONT. Delays of **0** disable the corresponding timer.

OPTIONS

-f, --foreground	Signal the child directly, do not become the process group leader.
-p, --preserve-status	Return the child's exit status or re-raise the deadly signal instead of exiting 124 when the child dies after timing out.
-v, --verbose	Log all signals being sent to the standard error stream.
-s, --signal=signal	Send <i>signal</i> instead of SIGTERM after <i>signal-after</i> expires.
-k, --kill-after=duration	Send SIGKILL <i>duration</i> after <i>signal-after</i> .

Time Intervals

signal-after and *kill-after* are floating-point amounts of seconds, optionally suffixed with one of the following cumulative multipliers:

s(econds)	1
m(inutes)	60
h(ours)	60
d(ays)	24
w(eeks)	7
y(ears)	365.25 / 7

This is the same format as in `sleep(1)`.

Signal Name

If *signal* starts with a digit, it's presumed to be a numerical signal value. Otherwise, if it starts with "SIG", that prefix is stripped for the purposes of further matching. All string comparisons are case-insensitive.

On platforms with `sys_signame(3)` (the BSD), *signal* is matched directly to the array.

Elsewhere, it's matched to the signal names known at compile time; the null signal is known as "Signal 0". Real-time signals, if any, can be specified in the format "**RT***integer*", where *integer* is a decimal number (NetBSD-style), or "**RTMIN**+*integer*" and "**RTMAX**-*integer*" (procps-style). Real-time signals must fall in [SIGRTMIN, SIGRTMAX] to be accepted.

ENVIRONMENT

PATH In which *program* is searched; confer `execvp(3)`.

SIGNALS

SIGTERM, SIGINT, SIGHUP, SIGQUIT, all other deadly signals, *signal*

Caught and forwarded to the child (or process group).

SIGTTIN, SIGTTOU Ignored: this means that "**timeout 1 cat &**" will not stop, while "**cat &**" would; confer `termios(4)`.

The child's signal dispositions and mask are unaffected.

EXIT STATUS

125	Couldn't fork.
124	If -p wasn't specified: <i>program</i> exited after <i>signal</i> was sent
None, deadly signal re-raised	<i>program</i> died to a signal.
127	<i>program</i> wasn't found.
126	<i>program</i> exists, but couldn't be executed for a different reason.
All others	forwarded from <i>program</i> if -p or if it exited normally before <i>signal-after</i> .

EXAMPLES

Limit a command to a second of run-time:

```
$ timeout 1 sleep 20
$ echo $?
124
$ timeout -p 1 sleep 20
Terminated
$ echo $?
143
```

Emulate pipe shutter after a half-minute:

```
$ timeout -vfsPIPE 0.5m yes | wc
timeout: yes (3558706): sending SIGPIPE
11462975 11462975 22925950
```

Note the **-f**, as otherwise **timeout** would also kill the **wc**.

Resort to killing:

```
$ timeout -vk1s -sHUP 1 nohup sleep 20
nohup: <&- >> nohup.out 2>&1
timeout: nohup (group): sending SIGHUP
timeout: nohup (group): sending SIGKILL
Killed
$ echo $?
137
```

Note, how, despite the absence of **-p**, the exit status appears to be **137** — this is because SIGKILL is unblockable, and, when sent to the process group, arrived to **timeout** itself, since under an interactive shell, each pipeline is a process group.

SEE ALSO

`signal(7)`, **kill -l** for a list of available signals.

`credentials(7)` for the implications of **timeout** becoming a process group leader.

STANDARDS

IEEE Std 1003.1-2024 ("POSIX.1"); **-v** is an extension, originating from the GNU system. The standard specifies **smhd Time Intervals'** suffixes and matches *signals* case-insensitively by the part after SIG, and without real-time signals.

SIGALRM may cause **timeout** to behave as-if the *signal-after* or **--kill-after** timers elapsed, rather than forwarding it. The standard doesn't specify the clock: this implementation uses CLOCK_MONOTONIC, some implementations use CLOCK_REALTIME, which makes them subject to NTP and date adjustments. The standard allows **timeout** to reset the disposition of *signal* to no longer be ignored.

HISTORY

Originates from the GNU system in coreutils 7.0; also present in NetBSD 7.0 and FreeBSD 11.0, although those versions miss **-v** and un-SIG-prefixed **-s**.

IEEE Std 1003.1-2024 (“POSIX.1”) invents **timeout**, as present-day.