

NAME

rm — remove files and directory trees

SYNOPSIS

```
rm [-rRdvx]
  [-f|-i|-I|--interactive[={yes|always}|{validate|once}|{no|never|none}]]
  [--no-preserve-root|--preserve-root[=all]] file...
```

DESCRIPTION

Removes each *file*. With **-d**, removes empty directories (à la `rmdir(1)`), too; with **-r** — directory trees. Symbolic links are *never* followed.

A file ceases to exist when it has no links, open descriptions, or mappings. Write credentials are required only to the directory that contains a file, not the file itself.

. and **..** may not be deleted (and are not recursed down (or up, as the case may be) — removing `[path/] .*` *only* removes hidden files from *path*).

Interactive Modes

By default (no **-fi**-family flags or **-I**), if write permission is denied for a given file *and* the standard input stream is a teletype, a prompt is issued to the standard error stream with the file's path and meta-data, asking to confirm deletion. If the user agrees, or the prompt wasn't issued, the file is removed (if a directory with **-r** — entered); if not, it's skipped.

With **-i**, the same happens to *all* files, *regardless* of the standard input stream's type. Additionally, with **-r**, a separate prompt is issued for entering a directory and removing it (provided all of its entries were removed).

With **-f** and **--interactive=no**, the prompt is never issued, and removal always proceeds.

-I is different entirely: per-file prompting happens as in the default mode, but there is an additional prompt issued before any processing is done, provided **-r** or more than **3** *files* were specified. Unless the user confirms the arguments were as-expected, **rm** exits **0**.

OPTIONS

-r, -R, --recursive	Descend down directory trees.
-d, --dir	Remove <i>files</i> which are empty directories.
-v, --verbose	Write paths to deleted files to the standard output stream.
-x, --one-file-system	Don't remove or descend to filesystems (mount-points) different than their corresponding <i>file</i> .
-f, --force	--interactive=no , ignore nonexistent <i>files</i> , and allow an empty <i>file</i> list.
-i, --interactive [= yes always]	Disables -f , asks for every path (see above).
-I, --interactive = validate once	Disables -f , asks once before the entire operation (see above).
--interactive = no never none	Disables -f , never asks for confirmation (see above). All --interactive values are prefix-matched (--interactive=n is equivalent to --interactive=none , &c.).
--no-preserve-root	Allow removing <i>files</i> equivalent to / .
--preserve-root	Forbid removing <i>files</i> equivalent to / . This is the default.
--preserve-root=all	Forbid removing any <i>files</i> which are mount-points.

EXIT STATUS

1 if a *file* didn't exist without **-f**, was a **.** or **..** entry, or was preserved, or a file couldn't be deleted (incl. if it was a (non-empty) directory without **-r/-d**, or a mount-point with **-x**), or a directory couldn't be read or accessed if **-r**.

EXAMPLES

```
$ rm -vdi *.log
rm: 6 files: proceed? y
rm: build.2231.log: removed
rm: build.2232.log: removed
rm: build.2233.log: removed
rm: build.2234.log: removed
rm: ingest.log (-rw-r--r--, cicada/vore, 198.0k): unwritable, remove? n
    # An empty answer is equivalent here
rm: old.log: Directory not empty

# Clean out temporary directories without disrupting mounts underneath them
# rm -rfx /tmp /var/tmp
$ ls /var/tmp
schroot-0e7364148696.upper      schroot-41676a5d5fbe.upper      # &c.
```

SEE ALSO

rmdir(1), unlink(1), faccessat(2), isatty(3), rmdir(3), rpmatch(3), unlink(3)

STANDARDS

Conforms to IEEE Std 1003.1-2024 ("POSIX.1"); **-rRfi** are the only flags specified by the standard. **-I**, **--one-file-system**, **--interactive** (except **validate**), and **--[no-]preserve-root** are extensions, compatible from the GNU system. Short **-x** and **--interactive=validate** (but not **once**) are extensions.

HISTORY

Research UNIX

Appears in the first edition of the UNIX Programmer's Manual as **rm(I)**:

```
NAME          rm  --  remove (unlink) files
SYNOPSIS      rm name_1 ...
BUGS          rm probably should ask whether a read-only file is
              really to be removed.
```

And, indeed, Version 3 AT&T UNIX sees

```
rm [ -f ] [ -r ] name_1 ...
```

With default prompts regardless of standard input type and present-day **-f** — the prompts are simple, consisting of the name and mode, issued to the standard output stream, and affirmative responses are ones which begin with "y". **-r** recurses using **chdir(II)/glob(VII)**, losing the full paths for diagnostics, and doesn't remove the directories themselves. The flags can also appear at any point in the arguments.

Version 7 AT&T UNIX merges **rmdir** into the same page and evicts flags to the first argument, seeing:

```
rm [ -fri ] file ...
```

It ignores **.** and **..**, citing "antisocial consequences" of **rm -r .***, with additional explicit handling of **..** when passed as an argument (that being the only diagnostic to go to the standard error stream). **-r** recurses on the stack, with a filename of up to **99** bytes (note, however, that the maximum filename is **14** bytes long), and now removing the directories themselves (by forking out to **rmdir**). The new **-i** behaves as present-day, except still prompting on the standard output stream and not prompting for recursing into the arguments themselves, with **-f** being the default if the standard input stream is not a teletype.

The BSD

4.1BSD sees

```
rm [ -f ] [ -r ] [ -i ] [ - ] file ...
```

freeing the flags from the confines of the first argument and **-** ("the null option") terminating the argument list, much like **--** of today, and increasing the maximum path length to **BUFSIZ** (**1024**).

4.2BSD sees `rmdir(2)`, meaning **rm** no longer forks, `access(2)`, replacing the manual permission check, and `lstat(2)` to pair with the equally new `symlink(2)`.

4.3BSD adds **-R** as an alias for **-r**, validates that paths are no longer than a global `malloc()`ed buffer of `MAXNAMLEN + MAXPATHLEN` (**255 + 1024**) bytes with **-r**, instead of razing its stack, and only allows no *files* if **-f** was specified.

4.3BSD-Reno drops **-** in favour of the standard **--** as part of compatibility with IEEE Std 1003.2-1992 (“POSIX.2”), and favours asking for permission overrides over the generic prompt in **-i** mode, if applicable.

4.4BSD adds **-d** and a `fts(3)`-based enumeration strategy that does away with depth limits.

4.4BSD-Lite2 adds **-W**, undeleting white-outed files, and **-P**, overwriting them consecutively with **0xFF**, **0x00**, and **0xFF** before removing (then immediately points out that this doesn’t work on journaled filesystems like its native LFS).

System V

AT&T System III UNIX directs Version 7 AT&T UNIX’s diagnostics (but not prompts) to the standard error stream and properly handles **-f/-i/isatty(3)**.

AT&T System V Release 3 UNIX validates the path length to be no more than **1024** (it bases that number on `DIRBUF` (“buffer size for fs-indep. dirs” according to `<dirent.h>`), despite the maximum filename length being **512** according to that same header and official maximum path length (`PATH_MAX`) being **256**; the true maximum path length is **1024**).

AT&T System V Release 4 UNIX ignores a lone **-** after flags for compatibility with 4.1BSD, sees `rmdir(2)` and `lstat(2)` (despite symlinks appearing in AT&T System V Release 3 UNIX).

Standards

X/Open Portability Guide Issue 2 (“XPG2”) standardises the AT&T System III UNIX implementation, and X/Open Portability Guide Issue 3 (“XPG3”) adds localisation, to a singular effect:

If that line begins with *y*, or the locale’s equivalent of a *y*,

IEEE Std 1003.2-1992 (“POSIX.2”) adds **-R** for consistency with other utilities.

IEEE Std 1003.1-2001 (“POSIX.1”) adds **/** preservation.

IEEE Std 1003.1-2024 (“POSIX.1”) adds **-dv**, as present-day.