NAME

```
nice — adjust scheduling priority
```

SYNOPSIS

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nice
```

```
nice[-n diff] program[argument]...
```

DESCRIPTION

With program, adds diff (default 10) to the niceness, then executes program arguments; otherwise writes current niceness to the standard output stream.

Niceness, ranging [-20, 19], reflects the (inverse) scheduling priority. diff may be any integer, but will be clamped to that range by the system; lowering niceness (increasing priority) is a privileged operation: if it fails, a diagnostic is issued, but program is still executed.

OPTIONS

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-n, --adjustment=diff Alter niceness by this much. Default: 10.
```

ENVIRONMENT

PATH In which *program* is searched, confer execvp(3).

EXIT STATUS

127 program wasn't found.

program exists, but couldn't be executed for a different reason.

125 Internal error.

All others returned by program.

SEE ALSO

nice(3)

STANDARDS

Conforms to IEEE Std 1003.1-2024 ("POSIX.1").

The no-program behaviour is an extension, also present on the GNU system.

The default -n value is 10 on all known systems; the upper end of the range is 20, not 19, on OpenBSD.

HISTORY

A way to alter scheduling priority first appeared in Version 2 AT&T UNIX as hog(II), "set low-priority status" in the index and:

```
NAME hog -- set program in low priority
```

Moving the caller to the low-priority queue, which "background jobs that execute for a long time should do". The job was moved back to the regular queue "as soon as the process is dismissed for any reason other than quantum overflow" (when a syscall is made).

Version 3 AT&T UNIX renamed it to nice(II), noting "Once done, there is no way to restore a process to normal priority.".

Version 4 AT&T UNIX sees nice(II) amended with a priority argument and a noted range of "20 to -220" (incorrect, of course — it's a maximum of **19** and a minimum of **0** for regular users and CHAR_MIN for root). **16** is recommended for "users who wish to execute long-running programs without flak from the administration.". Indeed, this is what the new nice(I) command does.

Version 6 AT&T UNIX nice(I) defaults to 4 and accepts a -niceness argument to override it.

Version 7 AT&T UNIX defaults to **10** (and uses PATH to find *program*). nice(2) now applies an increment, exactly like today, and notes a [-20, 20] range (wrong, of course; the actual range is [-20, 19], like today).

X/Open Portability Guide Issue 4 ("XPG4") standardises it, except it invents -n diff to supersede -diff, noting the latter as obsolete, as it violates the Utility Syntax Guidelines; IEEE Std 1003.1-2001 ("POSIX.1") removes it. -n was likely chosen because the Version 6 AT&T UNIX and later usage strings are

usage: nice [-n] command