

NAME

expr — evaluate expression

SYNOPSIS

```

expr ( expr ) [op expr]...
expr + argument, match string regex, length string, index string
    characters, substr string position length [op expr]...
expr string : regex [op expr]...
expr integer {*, /, %} integer [op expr]...
expr integer {+, -} integer [op expr]...
expr expr {<, <=, =, !=, >=, >} expr [op expr]...
expr expr & expr [op expr]...
expr expr | expr [op expr]...

```

DESCRIPTION

Writes the evaluation of the expression given as the arguments, followed by a newline, to the standard output stream. Many of the operators (**() * <> & |**) are special in shells — make sure to escape or stringify them.

An expression qualifies as a number if it's a signed 64-bit integer ([−9223372036854775808, 9223372036854775807]), decimal, with only the optional ‘−’ allowed.

All indices are 1-based according to characters in the current locale. Each invalid multi-byte sequence is a separate character, but regular expressions stop matching at invalid sequences.

Operators

In chunked descending precedence; all binary operators left-associative.

(<i>expr</i>)	<i>expr</i>
+ <i>argument</i>	Special case: immediately consumes <i>argument</i> (the next token) as a value, regardless of any special meaning.
match <i>string</i> <i>regex</i>	<i>string</i> : <i>regex</i>
length <i>string</i>	Character count in <i>string</i> .
index <i>string</i> <i>characters</i>	The first position in <i>string</i> of any character from <i>characters</i> , or 0 if none.
substr <i>string</i> <i>position</i> <i>length</i>	[<i>position</i> , <i>position</i> + <i>length</i>] subsection of <i>string</i> . Empty if <i>position</i> or <i>length</i> are ≤ 0 or not integers.
<i>string</i> : <i>regex</i>	The length, of the match of the basic regular expression <i>regex</i> matched to <i>string</i> , anchored to the beginning (i.e. <i>regex</i> must match the start of <i>string</i> — this is similar to prepending a “^” to <i>regex</i>), or 0 if none. If <i>regex</i> has a capture group, evaluates to the first capture group (\1), or the null string if the match failed, instead.
<i>int</i> * <i>int</i>	Product of <i>ints</i> .
<i>int-l</i> / <i>int-r</i>	<i>int-l</i> divided by <i>int-r</i> .
<i>int-l</i> % <i>int-r</i>	Remainder from division of <i>int-l</i> by <i>int-r</i> .
<i>int</i> + <i>int</i>	Sum of <i>ints</i> .
<i>int-l</i> − <i>int-r</i>	<i>int-r</i> subtracted from <i>int-l</i> .
<i>expr</i> < <i>expr</i>	
<i>expr</i> <= <i>expr</i>	
<i>expr</i> = <i>expr</i>	

<i>expr</i> != <i>expr</i>	
<i>expr</i> >= <i>expr</i>	
<i>expr</i> > <i>expr</i>	If both expressions are integers, the result (0 or 1) of the corresponding comparison. Otherwise, the result of the corresponding comparison between the strings according to the current locale's collating sequence (dictionary order).
<i>expr-l</i> & <i>expr-r</i>	If neither expression is the null string or 0 : <i>expr-l</i> . Otherwise 0 .
<i>expr-l</i> <i>expr-r</i>	If <i>expr-l</i> is neither the null string nor 0 : <i>expr-l</i> . Otherwise, if <i>expr-r</i> isn't the null string: <i>expr-r</i> . Otherwise 0 .
<i>expr-l</i> & <i>expr-r</i>	<i>expr-l</i> if neither expression is the null string or 0 ; otherwise 0 .
<i>expr-l</i> <i>expr-r</i>	<i>expr-l</i> if neither the null string nor 0 ; otherwise <i>expr-r</i> if not the null string; otherwise 0 .

ENVIRONMENT

EXPR_DUMP If set, writes the final parse tree with parentheses around every expression, to the standard error stream. This is a debugging feature and will be removed.

EXIT STATUS

- 0** The expression evaluated to neither the null string nor **0**.
- 1** The expression evaluated to the null string or **0**.
- 2** Syntax error in expression, non-integer passed to an arithmetic operator, or division by zero.
- 3** Arithmetic overflow in *****, **+**, or **-**.

EXAMPLES

```
$ expr 2 + 2 \* 2
6
$ expr \( 2 \) + \( 17 \* 2 \- 30 \) \* \( 5 \) + 2 - \( 8 / 2 \) \* 4
8

$ file='Makefile'; expr "$file" : '.*/(.*)' \| "$file"
Makefile
$ file='/usr/src/voreutils/Makefile'; expr ...
Makefile

$ file='Makefile'; expr "$file" : '\(/\) [^/]*$' \| "$file" : '\(.*\)/' \| '.'
.
$ file='/Makefile'; expr ...
/
$ file='/usr/src/voreutils/Makefile'; expr ...
/usr/src/voreutils

# However
$ file='length'; expr "$file" : '.*/(.*)' \| "$file"
expr: .*/(.*): extraneous token
$ file='length'; expr + "$file" : '.*/(.*)' \| + "$file"
length

As part of a sh(1) program:
#!/bin/sh
expr $# \<= 5 >/dev/null || {
    echo "$0: Too many arguments" >&2
    exit 1
}
```

SEE ALSO

Most arithmetic operations can be done using a `sh(1)` arithmetic expression (`$ ((expr))`), and basic string manipulation with parameter expansion operators (the `basename(1)`-like above can be written as `${file##*/}`, **length** "`$var`" is `${#var}`, &c.); these should be preferred for simple uses in new applications, as they're built into the shell and avoid unary operator SNAFUs.

`test(1)`, `strcoll(3)`, `mbrtowc(3)`, `locale(7)`, `regex(7)`

STANDARDS

Conforms to IEEE Std 1003.1-2024 ("POSIX.1"); **length**, **substr**, **index**, and **match** are explicitly unspecified, for compatibility with Version 7 AT&T UNIX, and are scarcely supported in non-AT&T UNIX **exprs** (NetBSD supports **length**, citing GNU system compatibility; the list ends here). Unary **+** is an extension, originating from the GNU system.

Some **expr** implementations accept flags (like FreeBSD's **-e**) — be wary of the first argument starting with a **-**, or start the argument list with a **--**.

HISTORY

Appears in The Programmer's Workbench (PWB/UNIX) User's Manual, allowing **()**, **|&+-*/%**, **substr**, **length**, and **index**, with the binary operators corresponding solely to their C equivalents on 16-bit *ints*.

Edition 2.3 of The CB-UNIX Programmer's Manual sees 32-bit numbers, **|**, **&**, **{=, >, >=, <, <=, !=}**, **+-**, ***/%**, and **:**, with **substr**, **length**, and **index** listed as **ARCHAIC FORMS**. **|** is described simpler, as *expr-l* if not nullary and *expr-r* otherwise (with no **0**-folding), but the global behaviour is described as

Note that **0** is returned to indicate a zero value, rather than the null string.

The present-day behaviour matches and falls out of this. The comparison operators for non-integers are byte-wise, owing to no system localisation. **:** rejects patterns with more than one capture group, but is otherwise as present-day. Integer arguments to **substr** now default to **0** instead of being required to be integers.

IEEE Std 1003.1-2008 ("POSIX.1") notes that on some systems **:** is documented as literally injecting a **^**, supposedly making another one in the pattern plain text, despite not doing so and selecting the match some other way — this is the case here. Of interest is also that the **ARCHAIC FORMS** are such because they "have been made obsolete by the **:** operator" — the suggested replacements are:

substr *abcd* 2 2 *abcd* : '*.. \ (.. \)*' — this is mostly reasonable, but more accurate as '*.. \ (.. \ ? \)*', and more generic as '*.. \ {2 \} \ (.. \ {1, 2 \} \)*'.

length *expr* *expr* : '*.**'

index *abcd* *d* *abcd* : *d*. Not even close! This is approximately seven centimeters down from explaining how **:** is anchored and what that entails. Recreating **index** is very likely impossible with **:**, even for a simple single-letter case.

match is also available, but wholly undocumented.

AT&T System III UNIX inherits the CB-UNIX manual page but strips it of the unary operators.

AT&T System V UNIX removes **substr**, **length**, and **index**.

Version 7 AT&T UNIX, on the other hand, sees an **expr** compatible with CB-UNIX's, but with an unrelated manual page, not mentioning the unary operators at all.

4.4BSD errors on **/%** dividing by zero instead of performing the division (which resolves to zero on the PDP-11 but a **SIGFPE** on the VAX).