

**NAME**

**du** — assess disk usage, file size, or count

**SYNOPSIS**

```
du [-P | -HD | -L] [-cxls0] [-a | -s] [-d depth]
  [-i | -A] [{ -bkmg | -B block-size } [-,]] [-h | --si] [-t [-] threshold]
  [--exclude=pattern]... [-X pattern-file]
  [--time [{ atime | access | use }] [{ ctime | status }]
  [--time-style=iso | long-iso | full-iso | +date-format]
  [file]... --files0-from=files
```

**DESCRIPTION**

Writes the space allocated to, apparent size of, or file count under *files* (or ".", the default) in blocks, and their path, separated by a tab, one per line, to the standard output stream. With **--files0-from**, the contents of *files* (standard input stream if "-") are used as a NUL-separated list of filenames instead.

The first output column is the size:

- by default, the space allocated, according to the `st_blocks struct stat` field — most likely less than the apparent size due to holes, filesystem compression, &c.;
- with **-A**, apparent/"total" size of the i-node: this is meaningful for regular files and symbolic links, but not for device nodes &a., and corresponds to the `st_size` field;
- with **-i**, 1 for each processed file.

A directory's size is the sum of its and all of its descendants' size, and the max of its and its descendants' time, unless **-S**. If that size exceeds **16E**, it's considered infinite.

By default, all traversed directories are written. **-a** writes files of all types, and **-sd** limit the directory depth for which files are written, but *not* which ones are processed.

If any *pattern* `glob(7)`-matches a path, or any of its `/`-delimited tails, (as strings (`fnmatch(3)` mode **0**), not pathnames), that path, including its children, is excluded from processing. Unless **-l**, each file is processed only once.

**-c** adds another line for a `total` file, whose size is the sum of all processed files, and time the max of all processed files'. If no files were processed, its time is **never**.

With **-h** or **--si** sizes are output in a human-readable 3.2T-style. Otherwise, sizes are output in rounded-up blocks of **-B**, the first valid of the `DU_BLOCK_SIZE`, `BLOCK_SIZE`, `BLOCKSIZE` environment variables, or **512** bytes. **-i** is always output as **-B 1** (a simple count), overriding all unit specifiers.

**-B**, the block size environment variables, and **-t** are in the case-insensitive format:

[*base*][**KMGTPPEZY**][**B**] (with at least one of {*base*, **KMGTPPEZY**, **B**})

Where *base* is an optionally-floating-point number of bytes, defaulting to **1**, which is then optionally multiplied by the relevant unit. **B** sets the unit multiplier to **1000** (from **1024**). The block size is equal to  $base \cdot unit^{mult}$ , if any, or *base*.

With **--time**, the time format is the one specified by **--time-style**, the `TIME_STYLE` environment variable, or **long-iso**. If a time is unrepresentable in the current time-zone, it's written as-if via `%s.%N` and a diagnostic is issued to the standard error stream.

**OPTIONS**

- |   |   |
|---|---|
| <b>-P</b> , <b>--no-dereference</b>               | Never follow symbolic links. This is the default.                   |
| <b>-H</b> , <b>-D</b> , <b>--dereference-args</b> | Only follow <i>files</i> , but not any of their descendants.        |
| <b>-L</b> , <b>--dereference</b>                  | Follow all symbolic links.  |
| <b>-c</b> , <b>--total</b>                        | Write an additional line with the sum (max) of all processed files. |

<b>-x, --one-file-system</b>	Do not process or enter filesystems (mount-points) different than their corresponding <i>file</i> .
<b>-l, --count-links</b>	Process every file each time it's encountered, instead of only the first time.
<b>-S, --separate-dirs</b>	Consider each directory to contain only non-directories for size (time) purposes.
<b>-0, --null</b>	End output lines with a NUL instead of a newline.
<b>-a, --all</b>	Write all file types, not just directories (top-level <i>files</i> are always written).
<b>-s, --summarize</b>	Write only the top-level <i>files</i> . Excludes <b>-a</b> and <b>-d &gt;0</b> .
<b>-d, --max-depth=depth</b>	Do not write files below <i>depth</i> , with the top-level <i>file</i> being at level <b>0</b> , its children at level <b>1</b> , &c. <b>-d 0</b> is equivalent to <b>-s</b> , but may be used together with <b>-a</b> .
<b>-i, --inodes</b>	Count <b>1</b> for every file processed. Overrides <b>-A</b> , and all block size specifiers with <b>-B 1</b> .
<b>-A, --apparent-size</b>	Count the apparent size, rather than actual space taken.
<b>-B, --block-size=block-size</b>	Set block size for size output.
<b>-b, --bytes</b>	Equivalent to <b>-B 1</b> .
<b>-k</b>	Equivalent to <b>-B 1k</b> .
<b>-m</b>	Equivalent to <b>-B 1M</b> .
<b>-g</b>	Equivalent to <b>-B 1G</b> .
<b>-,</b>	Format all numbers with thousands-separators (where the locale places them, so not necessarily every thousand). For example, this may turn a total size of <b>893458</b> blocks (around 436 kibibytes by default) into <b>893,458</b> .
<b>-h, --human-readable</b>	Fold all sizes into a human readable <i>1024</i> -based 3.2T style. Overrides <b>-B</b> . Supersedes <b>-,</b> .
<b>--si</b>	Likewise, but <i>1000</i> . Supersedes <b>-,</b> .
<b>-t, --threshold= threshold</b>	Do not write files smaller than <i>threshold</i> .
<b>-t, --threshold=-threshold</b>	Do not write files bigger than <i>threshold</i> .
<b>--exclude=pattern</b>	Do not process files whose any path tail / segment matches <i>pattern</i> .
<b>-X, --exclude-from=pattern-file</b>	Use exclusion patterns from newline-delimited <i>pattern-file</i> (standard input stream if "-"); if it contains NULs, the patterns for those lines are terminated at these points. A union is taken of the patterns in <i>pattern-file</i> and ones specified via <b>--exclude</b> .
<b>--time</b>	Insert a column containing the modification time ( <i>st_mtim</i> ) after the size.
<b>--time=atime access use</b>	Likewise, but the access time ( <i>st_atim</i> ).
<b>--time=ctime status</b>	Likewise, but the i-node status change time ( <i>st_ctim</i> ).
<b>--time-style=iso</b>	Equivalent to <b>--time-style=+%010F</b> ( <i>YYYY-MM-DD</i> — the ISO 8601 date format).
<b>--time-style=long-iso</b>	Equivalent to <b>--time-style=+%010F %R</b> ( <i>YYYY-MM-DD HH:MM</i> ); this is the default.
<b>--time-style=full-iso</b>	Equivalent to <b>--time-style=+%010F %T.%N %z</b> ( <i>YYYY-MM-DD HH:MM:SS.NSNSNSNSN ±TzTZ</i> ).
<b>--time-style=+date-format</b>	Format via <i>date(1)</i> -compatible <i>date-format</i> format, truncated before the first newline. A <b>"posix-"</b> prefix, if present, is removed from <b>--time-style</b> .

All **--time** and non-+ **--time-style** values are prefix-matched (**--time=c** **--time-style=posix-f** is equivalent to **--time=ctime** **--time-style=full-iso**, &c.).

## ENVIRONMENT

DU\_BLOCK\_SIZE, BLOCK\_SIZE, BLOCKSIZE

The first valid of these variables sets the default block size, instead of **512**.

TIME\_STYLE Used as the time format if **--time** and no **--time-style**, instead of the default **long-iso**.

TZ Override timezone for formatting **--times**, cf. `tzset(3)`.

## EXIT STATUS

**1** if *files* or *pattern-file* couldn't be accessed or read, or *files* or any of their descendants couldn't.

## EXAMPLES

Assess the on-disk sizes of user homes, singling out a known delinquent:

```
# du -hcs /home/cicada /home /root
1.9G    /home/cicada
193M    /home
13M     /root
2.1G    total
```

Compare the actual and apparent sizes for (sparse, compressed) images bigger than 20MiB, in MiB units, and note the last modification date of each:

```
$ printf '%s\n' '*.sh' 'initrd*' |
  du -mad1 -X- -t20M --time --time-style=iso
882    2022-05-10    ./sr.ht-alpine
54     2022-06-05    ./43bsd
464    2022-05-05    ./debian-hurd-20210812.img
15484  2021-05-10    ./tzpfmest
219    2021-09-05    ./ultrix
1338   2022-06-28    ./fedora-server
641    2017-12-05    ./debian-unofficial-kfreebsd-amd64-NETINST-1.iso
19130  2022-07-14    .

$ printf '%s\n' '*.sh' 'initrd*' |
  du -mad1 -X- -t20M --time --time-style=iso -A
873    2022-06-30    ./42bsd
3073   2022-05-10    ./sr.ht-alpine
542    2022-06-05    ./43bsd
5001   2022-05-05    ./debian-hurd-20210812.img
16897  2021-05-10    ./tzpfmest
1327   2021-09-05    ./ultrix
40960  2022-06-28    ./fedora-server
61     2021-08-05    ./rt11
648    2017-12-05    ./debian-unofficial-kfreebsd-amd64-NETINST-1.iso
69416  2022-07-14    .
```

## SEE ALSO

`date(1)`, `df(1)`, `ls(1)`, `lstat(2)`, `stat(2)`, `fnmatch(3)`, `glob(7)`, `inode(7)`

## STANDARDS

Conforms to IEEE Std 1003.1-2024 (“POSIX.1”) — only **-HLxkas** are standard. **BLOCKSIZE** and **-P** are extensions, originating from 4.4BSD. The **-D** and **DU\_BLOCK\_SIZE**, **BLOCK\_SIZE** spellings originate from the GNU system. **-c1s0**, **-d**, **--inodes**, **--apparent-size**, **-bmgbh**,

**--si**, **-t**, **--exclude**, **-X**, **--time**, **--time-style** (TIME\_STYLE) are extensions, originating from the GNU system (though **-cdmh** are widely available on modern BSD). The GNU system considers a dangling symbolic link that would be traversed (in **-H** or **-P** mode) an error; this implementation, like 4.4BSD, counts the symbolic link itself. The **-i** spelling is compatible with NetBSD. The **-A** spelling is compatible with the illumos gate and FreeBSD. The **--summarise** spelling is an extension. **-,** is an extension.

The GNU system brokenly defaults to **-k** unless the `POSIXLY_CORRECT` environment variable is set.

The GNU system disallows **-t-0**, block sizes with **B** but without a multiplier (**-B[base]B**), as well as lower-case **B** (**-Bbase[mult]b**), and only supports integer *bases*; it also suffers from numerous time handling bugs, esp. given timestamps before the epoch and **-c** with no processed files, and writes unrepresentable times without the sub-second component. The *pattern-file* is read before *files*, compatibly with the GNU system.

## HISTORY

### Research UNIX

Appears in the first edition of the UNIX Programmer's Manual as `du(I)`:

```
NAME          du  --  summarize disk usage
SYNOPSIS      du [ -s ] [ -a ] [ name ... ]
```

With a present-day output format and **-as** (though, rather than being exclusive, each pair cancels itself out). Lacking a *st\_blocks* equivalent, block counts for each file are derived from the *st\_size* equivalent (though still **512** and rounded up). The two **BUGS** are that top-level file *names* aren't written without **-a** (though they're written in both the **-a** or **-s** modes), and that the visited i-node cache is not discriminated by the filesystem — **du /** does not descend into `/usr`, since the root i-node number is, expectedly, the same for both. Conversely, **du / /usr** walks the entirety of both filesystems, since the seen i-node cache is emptied for each *name*. For non-directories, repeats are written, but with a size of **0**. This is, of course, described succinctly as

A file which has two links to it is only counted once.

Version 3 AT&T UNIX adds a *st\_major*, *st\_minor* equivalent, unused in **du**. Since at most Version 5 AT&T UNIX, the i-node cache is grown on the fly rather than containing just **500** (appx. twice the file count in an entire Version 1 AT&T UNIX system) entries.

Version 7 AT&T UNIX sees a rewrite in C: only one of **-as**, as the first argument, is recognised, and I/O errors are noted to the standard error stream; the second **BUGS** entry becomes just

If there are too many distinct linked files, *du* counts the excess files multiply.

This limit is **1000** {*st\_dev*, *st\_ino*} pairs, now across the entire program lifetime, but counted only if the file has more than one link and isn't a directory: **du -a /unix / //** would count `/unix` for all three *names*, and only single-link files for the third one. As a fresh addition, the trailing `/`, if any, is trimmed for output, regardless of the path at hand: the above invocation would write lines for `/unix`, `.`, and `/`.

### The BSD

#### 4.1cBSD:

- with the advent of symbolic links, elects to not follow them,
- coalesces the sizes into blocks of **1024** (with the corresponding manual paragraph updated to note "kilobytes" instead of "blocks"; this is also the only substantive change),
- accepts any amount of **-ases** starting the argument list — naturally, if both are specified, all non-directories are written, regardless of depth, and top-level non-directories are written twice,
- `fork(2)`s for all but the final *name* (there doesn't seem to be a good reason for this, except to avoid a `getwd()/chdir()`?),
- and hence deduplicates files across each *name* separately.

4.2BSD sees the advent of *st\_blocks* and uses it instead of scaling *st\_size* for each file.

4.3BSD-Reno sees a **SYNOPSIS** of

**du** [**-aksx**] [*pathname* . . .]

in consort with a rewrite:

- top-level *pathnames* are always written, as present-day,
- **-s** forces output, even for repeat *pathnames*,
- **-sa** (in this order) writes just the non-directory files; the block size and **-kx** are as present-day, and
- the seen-file cache is global across the program lifespan, growing as needed, but only tracks files with more than one link.

This means that **du -s /unix /unix / /** writes */unix* twice, assesses */* the first time, and writes size **0** for it the second time. If a directory can be executed but not read, **du** fails to return to its parent, but continues processing, to the obvious side-effect of being very broken for the rest of the *pathname* (but subsequent *pathnames* work as expected).

4.4BSD sees another rewrite, this time in terms of `fts(3)`, with a **SYNOPSIS** of

**du** [**-H** | **-L** | **-P**] [**-a** | **-s**] [**-x**] [*file* . . .]

and `$BLOCKSIZE` handling via `getbsize(3)` — case-insensitive

[*base*][**KMG**]

with an integer *base*, units in powers of **1024**, clamped to [**512**, **1G**] with a warning, and a default of **512**. This is largely as present-day, except file tracking is unchanged, and **-x** still processes (but does not descend down) mounted directories — this matches the `FTS_XDEV` behaviour directly.

## System V

Programmer's Workbench 2.0 (PWB/UNIX 2.0) sees a variation on the Version 7 AT&T UNIX **du** without final */* trimming, `chdir(2)`ing to walk the tree, and a shorter (**100**-entry) seen i-node cache, which, if it were to overflow, instead of happily going off the end, considers all multiply-linked non-directories to have been seen, and all error output commented out.

AT&T System III UNIX sees a **500**-entry cache with a reasonable overflow mechanism, instead, considering them to not have been seen, and a **SYNOPSIS** of

**du** [**-ars**] [*names*]

with **-r** enabling error output, which remains unchanged from Version 7 AT&T UNIX. Blocks are counted as previously, with the addition of i-node/metadata block counts: if the size-based block count works out to more than the number of direct blocks (i.e. ones stored "for free" in the i-node), additional blocks are added for the number of indirect blocks (i.e. ones containing just data pointers) needed to store the pointers to the data, and likewise for doubly-indirect ones. This manual is the first to note that

Files with holes in them will get an incorrect block count.

AT&T System V Release 1 UNIX calculates block counts in increments of the filesystem block size (`Bsize`, which depends on the filesystem configured when building — **512** for the "original" (and when built with dual-filesystem support) and **1024** for the new one).

AT&T System V Release 2 UNIX exits **1** when the seen i-node cache overflows and always uses a "logical" block size of **512**, but continues to calculate the additional indirect blocks (with capacities now also dependent on the configured filesystem) based off that figure — this means that on the "new" (**1024**-block) filesystem, those are overestimated two-fold.

AT&T System V Release 4 UNIX includes 4.2BSD **du** in `/usr/ucb`, but exits (and bubbles from subprocesses) **1** for I/O errors and rounds `st_size` up to the nearest kilobyte before processing. Additionally, that includes a 135-word comment waxing poetic about the many downfalls of not using `st_blocks` and various vendors' many solutions (yes, despite 4.2BSD coming with `st_blocks`).

Its own **du** is derived from the `/usr/ucb` one (but, notably, missing the Regents of the University of California licensing notice), using `getopt(3)` with **-r** guarding error writes, and writing `st_blocks` directly, with its advent.

## Standards

X/Open Portability Guide Issue 2 ("XPG2") specifies

**du [ -ars ] [ file ... ]**

marked OF ("Output format incompletely specified" – it isn't at all) PI ("The behaviour cannot be guaranteed to be consistent"), mostly standardising AT&T System III UNIX behaviour: proclaiming **512**-byte units but noting that some systems don't report in such, laconically declaring that

A file with two or more links is only counted once.

with no lifetime requirements, warning that

Files with holes in them may get an incorrect (high) estimate.

and inventing a broken **-a** spec that means nothing for good measure. In a UN ("Possibly unsupportable feature")-marked block, **-x** is described as:

Some implementations of *du* are silent about directories that cannot be read, files that cannot be opened, etc. If this is the case, the **-r** option will cause *du* to generate messages in such instances.

Which is a classic standards moment.

X/Open Portability Guide Issue 4 ("XPG4") (quoting alignment with the IEEE Std 1003.2a-1992 ("POSIX.2") (User Portability Extension) supplement):

- renders **-as** exclusive,
- adds **-x**, as present-day,
- fixes non-directories at the top level not being listed without **-a**,
- requires normal error reporting and makes **-x** an OB(solete) no-op, as well as
- requiring **1024**-byte output unit with the new **-k** flag, the rounding-up behaviour, and defining the output format, all as present-day.

Version 2 of the Single UNIX Specification ("SUSv2") marks **du** LEGACY.

IEEE Std 1003.1-2001 ("POSIX.1"):

- "reinstates" it (by unmarking it LEGACY, noting that to have been incorrect),
- makes it part of the User Portability Utilities feature group,
- removes **-x**, and
- adds **-HL** (and in general opines on symlink traversal behaviour — imported from IEEE Std 1003.2b ("POSIX.2b": Shell and Utilities — Amendment) draft),

both as present-day.

IEEE Std 1003.1-2008 ("POSIX.1") moves **du** to the base spec, since its User Portability Utilities are exclusively interactive.

IEEE Std 1003.1-2024 ("POSIX.1") tightens the file deduplication requirements to present-day: each file is only ever processed *once*, regardless of its link count.